

T'AU EMPIRE

AUN'SHI

[LEGENDS]

Leader

M6"

T3

SV6+

W3

LD7+

OC1

RW5+

50 PTS

Base —



1KOMMANDO

2BEWEGUNG

3BESCHUSS

4ANGRIFF

5 NAHKAMPF

FidelitySUSTAINED HITS 1

RMelee6

AWS3+

SS5

AP-1

D2

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

VERTEIDIGUNG

IMMER / EINMALIG

Inspirational Defiance

While this model is leading a unit, add 1 to the Objective Control characteristic of models in that unit.

Martial Warrior

Each time this model is selected to fight, select one of the following abilities to be active while resolving those attacks:

- Direct Grace: Fidelity has the [PRECISION] ability.

- Forceful Strike: Fidelity has the [DEVASTATING WOUNDS] ability.

- Whirling Stance: Fidelity has the [SUSTAINED HITS 2] ability instead of [SUSTAINED HITS 1].

GEGEN DIESE EINHEIT

W3 · RW 6+ · 5++ · 3 LP je Modell

WIRD VERWUNDET MIT

2+S6+

3+S4-5

4+S3

5+S2

6+S1

RETTUNGSWURF JE DS

DS 05++

DS -15++

DS -25++

DS -35++

DS -45++

REGELN & KEYWORDS KURZ

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

PRECISION While resolving attacks made with one or more [PRECISION] weapons, at the start of the Allocation Order step (05.03), if the target unit contains one or more CHARACTER m...

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Aun'shi [Legends]

Ausrüstung: Fidelity

Anführer

This model can be attached to the following units:

- BREACHER TEAM

- KROOT CARNIVORES

- KROOT FARSTALKERS

- STRIKE TEAM